

ONNSSPR Rules for 2015

The aim of ONNSSPR is to make it accessible to all flyers and a whole lot of fun. The rules are kept as brief as possible. Please note that the schedule has been changed slightly from previous years

Model

Sundancer

- Two flying lines are to be used with a minimum length of 15.92 meters from attachment point on handle to centre line of the model's fuselage.
- A pull test to 15 times the model weight will be done.

Pilot

- Method of dress is at the pilot's discretion but boots must be worn.
- Only one pilot in circle completing flight at a time.

Flight

- 60 seconds to start engine and be in the air.
- Manoeuvres - to be performed in the following sequence:
 1. Ten upright laps flown no higher than 2.5 meters.
 2. Three wingovers - must go vertical over pilot's head and level out no higher than 2.5 meters.
 3. Three inside loops - need not be consecutive.
 4. Three bunts (that's outside loops in combat speak) - need not be consecutive
 5. Three horizontal lazy eights - bottom of second lobe must be lower than middle of first lobe, need not be consecutive.
 6. Three laps inverted - must be below 3.5 meters.
- The flight will be timed from when the model becomes airborne to when it has returned to upright flight at the completion of the two inverted laps.

The Winner

- The pilot who successfully completes all the manoeuvres in the fastest time is the winner.
- Each pilot is entitled to two attempts but only the fastest one is counted.
- A different model may be used for each attempt.
- Three judges appointed by the CD will check models, do a pull test, time each attempt and judge that manoeuvres are completed.
- If the manoeuvres are judged not to be successful the flight is forfeited.
- The CD's and judge's decisions will be final.